

## **The game space and its attributive characteristic in the novel "The defence" by V.V. Nabokov**

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### **Abstract**

© Journal of Language and Literature. The article deals with the analysis of game space and its attributive characteristic in the novel "The Defence" by V.V. Nabokov. The author provides a review of the most interesting and significant works, devoted to the study of game phenomenon in the creative work by V.V. Nabokov. Besides, the meaning of notion "game text" is expanded in the work; there are also made the conclusions about lexical organization of the novel game space (it is a chessboard in this case) and about ways of characterization of this space: 1) direct characterization (through description); 2) indirect characterization (through the comparison with another subject).

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### **Keywords**

Attributive characteristic, Game, Game space, Game text, V.V. Nabokov